

School Age Curricular Framework Easy Sheet
Social Emotional Learning and Character Development
Level 1



Social-Emotional Learning and Character Development – promotes the healthy development of each child by teaching the habits of thoughtfulness and deeds that help people live and work together as families, friends, neighbors, communities and nations. Programs can reinforce core ethical values such as respect, responsibility and citizenship.

Rationale ★ Provides experiences in areas of expression, identification of self-control methods, and supports learning how to resolve conflict without aggression. Additionally, it encourages generation of positive, effective solutions to problems.

Examples

Materials

- ★ Materials list – Character Development BINGO Card, color crayons, pencils,
- ★ Optional Materials: To be determined
- ★ Variable Adaptations: Timed activity, grouped ages, picture board for early readers
- ★ Activity

Character Development BINGO

Honesty	Caring	Respect	Responsibility
1. Has returned a lost item.	2. Has hugged someone within the week.	3. Has a hero. Who is it?	4. Makes their bed each day.
1. Has not cheated on a test.	2. Writes letters to their friends.	3. Does not litter.	4. Cares for a pet.
1. Admitted when then did something wrong within the past 3 months.	2. Helped to snow shovel for an elderly neighbor for free.	3. Has thanked someone for helping them recently.	4. Recycles.
1. Has never stolen anything.	2. Tell their parent they love them.	3. Opens doors for other people.	4. Has been a volunteer

Additional Activities

★ Children/group input into developing and interpreting group rules and guidelines for the activity

Interactions

- ★ Modeling and teaching positive communication and using “I statements” to express feelings and wants, active listening and social problem solving.
- ★ Addressing negative peer interaction (teasing, exclusion, bullying, arguing)

★ Notes for Next Time: (time used, reactions to activity, staff/children interactions)

Resources

- ★ Character Education: Teaching Values for Life. Instructional Fair, TS Denison. Grand Rapids, MI.
- ★ After-School Energizers: Classroom-based Physical Activities. 3rd Ed., North Carolina Department of Public Instruction.
- ★ Playworks. Oakland, CA Playworks.org
- ★ Self-esteem GAMES: 300 Fun Activities That Make Children Feel Good about Themselves.
- ★ Centervention: Social and Emotional Learning Games for After School Programs. <https://www.centervention.com/social-emotional-learning-activities/>