Marshfield Clinic
Health System

WISCONSIN
AFTERSCHOOL
NETWORK

Afterschool provides opportunities for children and youth to explore and learn through many different venues including media and technology. While research has identified areas of concern regarding inappropriate use of the media in children's lives, a goal in afterschool programming is to build and strengthen children's ability to make good choices in their daily use of media and technology.

Rationale	Programs who have Media and Technology create opportunities for: ★ Provide a variety of learning experiences ★ Encourage active vs. passive involvement with media and technology ★ Provide child/youth-driven activities that promote good choices being made with children's use of technology.
Examples	## Materials ★ Learning about computing by Google ★ PBS Learning Media for teachers ★ Media Literacy resources for students ## Activities ★ Have students use Chrome books to help plan activities ★ Use computers to create kid newsletters ★ Photo editing ## Interactions ★ Use technology with a purpose ★ Set limits on time and when technology is appropriate to use ★ Set filters and have only certain websites children can visit ★ Avoid screen time as a "boredom" cure ★ Notes for Next Time: (time used, reactions to activity, staff/children interactions)
Resources	★ Learning about computing by Google ★ PBS Learning Media for teachers ★ Media Literacy resources for students